**Glittershard’s End - Bestiary**

**Player Races:**

All races under a sub-category get the sub-category bonuses.

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| --- | --- | --- |
| Name | Bonuses and Traits: | Base HP |
| Angelic | +1 Dex |  |
| Cherubs | +1 LM, small | 15 |
| Divines | +1 LM, Cannot use DM | 30 |
| Winged Folk | +1 Cha, Flight | 20 |
|  |  |  |
| Beastial | (+2 movement speed) |  |
| Centaur | +1 Str, +1 Hea, large | 35 |
| Dragonkin | Breath weapon, Large | 30 |
| Minotuar | +1 Str, Large, Bullrush | 30 |
| Sapient Animal (S) | +1 Dex, Small, One enhanced sense | 20 |
| Sapient Animal (M) | +1 Sur, Medium, One enhanced sense | 25 |
| Sapient Animal (L) | +1 Str, Large, One enhanced sense | 30 |
| Slimes | +1 Dex, Poor sight, Shapeshifter, natural backpack | 15 |
| Werebeast | Transformation, One enhanced sense | 30 |
|  |  |  |
| Demonic | +1 Wit |  |
| Changelings | +1 Cha, Shapeshifter, Nightvision | 15 |
| Demon | +1 Str, Nightvision | 20 |
| Satyr | +1 Suv, Enhanced hearing | 15 |
| Succubus / Incubus | +1 Cha, Flight, Shapeshifter | 10 |
| Tainted Natural | +1 Floating, Nightvision | 25 |
|  |  |  |
| Fey | +2 LM, Cannot use DM |  |
| Dryads | +1 Sur, +1 Hea, Poor touch | 30 |
| Faeries | Mini, Flight | 15 |
| Elementals | +1 LM, -2 Cha, Small | 25 |
| High Elves | +1 Wit, -1 Cha, Unsleeping | 20 |
| Naiads | +1 Cha, Shapeshifting | 20 |
| Wood Elves | +1 Sur, Enhanced Sight | 25 |
|  |  |  |
| Natural | +1 Sur |  |
| Elflings | +1 Floating, +1 LM/DM | 20 |
| Giants | +1 Str, large | 35 |
| Gnomes | +1 LM, +1 Wit, Small | 15 |
| Halfers | +1 Dex, small | 15 |
| Humans | +1 Floating, +1 Wit | 25 |
| Orcs | +1 Str, +1 Hea | 25 |
|  |  |  |
| Undead | +2 DM, Cannot use LM |  |
| Lich | +1 Wit -1 Cha, Unsleeping | 20 |
| Vampire | +1 Cha, Transformation, Vampirism | 10 |
| Wight | +1 Str, +1 Dex, Enhanced Smell | 20 |
| Zombie | +2 Str, -1 Cha, Poor sight | 30 |

**Mundane Animals:**

Bear

Falcon

Eagle

Boar

Dog

Cat

Rat

Snake

Deer

Wolves

Horse

**Magical Beasts:**

Giant spiders

Salamanders

**Sentient Beings:**

Goblinoids

Dragons

Trolls

Ogres

**Enchanted Objects:**

Constructs

Dancing weapons

Animated armor

Mimics

**Elemental Beings:**

plants

* Creeper - plant/vine monster
* Ents
* Tumbleweed
* Vine snake
* Fly Trap

Elemental spirits

Fey

**Undead:**

Ghosts

Skeletons

Undead animals

Undead Sapients